

APPENDIX 6-TEE BALL

T-ball is open to all students in Pre-kindergarten – 1st. grade as stipulated in XIII. The season will begin and end on dates agreed upon by the League.

Field:

- A. Bases are 60 feet apart.
- B. A 10 foot arc in front of home plate
- C. Ball must go past this line to be in fair territory.
- D. If a field is not equipped with this arc it will be up to the umpire's discretion to determine if the ball has traveled the required 10 feet.
- E. A circle with a radius of 7 feet will be drawn around the pitcher's mound. If the field is not lined, it will be up to the umpire to decide if the player is within this circle.
- F. Center of pitcher's mound is 46 feet from home plate.**

Play:

- A. Batters and base runners are required to wear batting helmets with face guards.
- B. Any official T-ball bat may be used.
 - 1. Aluminum bats must have a proper grip attached.
 - 2. Wooden bats must be free of defects and have no additional grip applied.
- C. Ball to be used is a RIF 1.
- D. Each team shall keep score and the scores verified at the end of each inning.
- E. Two defensive coaches are allowed on the field during play.
- F. Three offensive coaches are allowed on the field.
 - 1. One is allowed behind the plate and is allowed to set up the batter.
 - 2. The other two coaches are stationed by first and third base.
- G. No more than 11 defensive players are allowed on the field during play (fewer than 9 shall be at the coaches agreement)
 - 1. 7 infielders
 - 2. 4 outfielders
- H. All players will bat with no strikeouts.

- I. The batting order cannot be changed during the game other than to move a player to the end of the batting order if they arrive late or after their original batting position has passed.
- J. All batters shall bat whether or not they are playing on the field.
- K. Substitutions may be made at any time during the game whereby the coach calls timeout.
- L. There shall be three innings per game. The inning ends in one of three ways:
 - 1. When run limits are met
 - 2. Three outs are made
- M. There shall be a 5 run limit each inning
- N. Play is stopped for one of the following:
 - 1. A player is called out and the umpire calls time.
 - 2. The ball is returned to the defensive player who is standing within the pitcher's circle and the umpire calls time. When this occurs, the players may continue to the next base if they are more than halfway to that base. If they are not, they have to return to the previous base unless this would cause two base runners to occupy the same base. In that case the lead runner would be awarded the next base.

Base Runners:

- A. Cannot steal base or lead off. One foot must be in contact with the base until the ball is hit.
- B. No head first sliding. Runners shall be called out if they slide headfirst.
If a ball is over thrown, the base runner will receive one extra base. The base runner may proceed to the next base if more than halfway to the next base when the play is stopped by the umpire.
- C. A base runner is out if touched by and untouched batted ball.
- D. When two base runners occupy the same base the following runner is out.
- E. If a base runner is called out, that player shall return to the dugout.

Umpires:

- A. The home team shall provide the main umpire (behind the plate or behind the pitcher's

mound if there is only one umpire) and the visiting team may provide the second umpire in the outfield (optional).

- B. The home plate umpire begins play by placing the ball on the tee and loudly calling “Play Ball”. If the umpire chooses to be behind the mound, then the batting coach shall perform this function.
- C. After the ball is hit, either the umpire or the batting coach will remove the batting tee so that home plate is unobstructed.
- D. The home plate umpire will call a foul ball if the ball does not go ten feet from the tee.
- E. The home plate umpire will call time as soon as a defensive player has the ball and is standing within the circle at the pitcher’s mound. The umpire will determine to which base the runners will go. The ball may get inside this circle anyway the defensive team can get it there, but it must be in the possession of the defensive players.
- F. The umpire will warn both the player and the coach about throwing bats. The player will be given two warnings. The first warning results in the player being called out. On the next occurrence, the player will be removed from the game.***
- G. Conduct of players, coaches and spectators shall be governed as specified in section XVII.